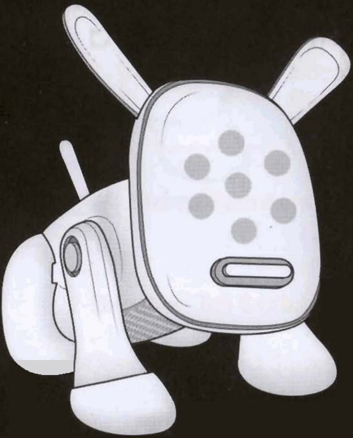
AGES 8+

i-Dog® amp'd



USER'S GUIDE

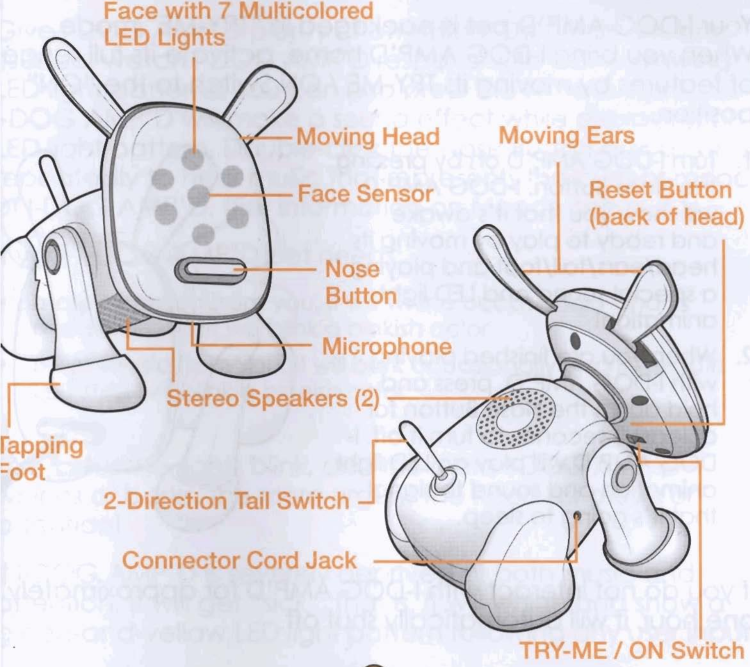
Thank you for purchasing I-DOG® AMP'D!

Be sure to read and follow all instructions carefully before using this product, and keep this guide as a reference.

x3
1.5V AA or LR6 size
BATTERIES INCLUDED

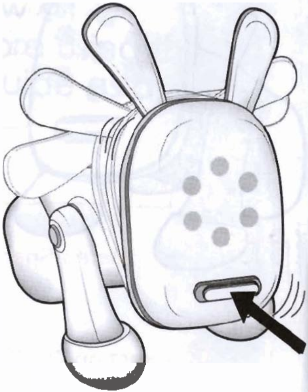
Replace with 3 x 1.5V "AA" or LR6 alkaline batteries. Phillips/cross head screwdriver (not included) needed to replace batteries.

GETTING TO KNOW YOUR I-DOG® AMP'D PET



GETTING STARTED

Your I-DOG AMP'D pet is packaged in "TRY-ME" mode. When you bring I-DOG AMP'D home, activate its full range of features by moving its TRY-ME / ON Switch to the "ON" position.



1. Turn I-DOG AMP'D on by pressing the Nose Button. I-DOG AMP'D will show you that it's awake and ready to play by moving its head/ears/tail/foot and playing a special sound and LED light animation!
2. When you are finished playing with I-DOG AMP'D, press and hold down the Nose Button for at least 2 seconds to turn it off. I-DOG AMP'D will play an LED light animation and sound to signal that it's going to sleep.

If you do not interact with I-DOG AMP'D for approximately one hour, it will automatically shut off.

GIVE YOUR I-DOG® AMP'D PET ATTENTION

Give I-DOG AMP'D plenty of attention! Do this by stroking its face: watch I-DOG AMP'D respond with warm glowing LED light patterns! You can also press the Nose Button and I-DOG AMP'D will make a sound effect while displaying an LED light pattern. Double-click the Nose Button quickly and repeatedly to hear music that represents the current mood of I-DOG AMP'D. (For information on Moods, see p. 7.)

If your I-DOG AMP'D pet needs:

- more **attention** from you, it will whine occasionally and its middle LED light will blink a pinkish color
- more **music** from you, it will bark occasionally and its middle LED light will blink a blueish color

The faster the lights blink, and the more I-DOG AMP'D whines or barks, the more urgent the need for music or attention! [redacted]

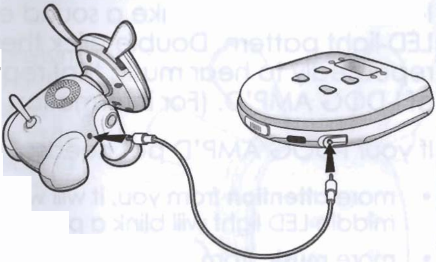
If I-DOG AMP'D is severely deprived of both music and attention, it will get "sick": that is, it will whine and show a green-and-yellow LED light pattern following any user input.

'FEED' YOUR I-DOG® AMP'D PET MUSIC

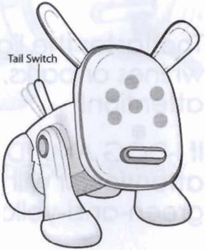
You can "feed" I-DOG AMP'D music in two ways:

Connect I-DOG AMP'D To A Musical Device (Not Included)

1. Plug end A of the Connector Cord into the side of I-DOG AMP'D.
2. Plug end B of the Connector Cord into the headphone jack of a musical device (CD player, stereo, portable personal music player, computer, video game system, etc. – all not included).



The 2-Direction Tail Switch controls the volume of music played through your I-DOG AMP'D pet. When I-DOG AMP'D is in Listening Mode, move the switch forward (up) to raise volume, and to the rear (down) to lower volume. When you do this, you will see an "up" or "down" arrow appear on the face of I-DOG AMP'D.

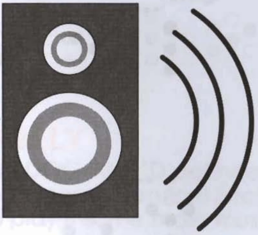


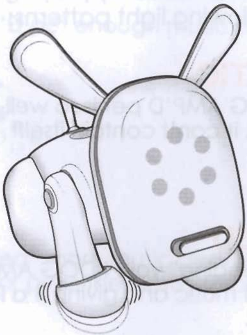
NOTE: In normal "Hang Out" mode, pressing the tail of I-DOG AMP'D signals it to be quiet, and I-DOG AMP'D will growl at you.

ou may also adjust volume with the volume control of your nusical device (not included).

Vithout Connecting Your I-DOG AMP'D Pet To A Ausical Device (Not Included)

'our I-DOG AMP'D pet does not need to be hooked up to a nusical device in order to function or be "fed." I-DOG AMP'D can ear through its built-in Microphone.





'lace I-DOG AMP'D near a music speaker, where the volume is at higher level, and watch I-DOG AMP'D react! I-DOG AMP'D will lisplay various flashing LED light animations, chosen to fit the beat of the music! From time to time, when listening to music, I-DOG MP'D will move its head/ears/tail or tap its foot!

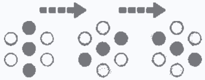
MOODS

Your I-DOG AMP'D pet changes its moods based on how much attention you give it (or don't give it) and how much music you play (or don't play).

When music is not being played, your I-DOG AMP'D pet goes into Hangout Mode. Double-click the Nose Button, and I-DOG AMP'D will reveal its mood by playing some music and showing you one of the following light patterns:

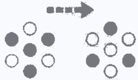
ECSTATIC

Your I-DOG AMP'D pet is so well-fed and cared for, it can't contain itself!



EXCITED

You're "feeding" your I-DOG AMP'D pet lots of music and giving it a lot of attention.



HAPPY

You're "feeding" your I-DOG AMP'D pet enough music and giving it enough attention.



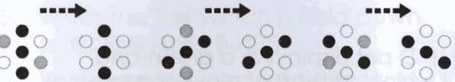
NORMAL

Your I-DOG AMP'D pet is content. It hasn't been getting too much music or attention, but it's doing OK.



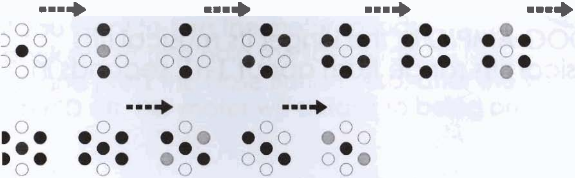
BORED

You're not "feeding" your I-DOG AMP'D pet enough music or giving it enough attention.



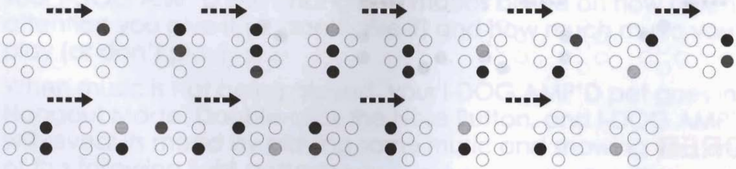
LONELY

Your I-DOG AMP'D pet needs to be "fed" more music and/or shown more attention! Stroke its face or press the Nose Button, and play it some more music!



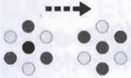
SAD

You've left your I-DOG AMP'D pet alone for too long! Give I-DOG AMP'D some attention and music right away!



SICK

When you see your I-DOG AMP'D pet displaying a green-and-yellow LED light pattern and it whines instead of playing a musical riff, this means I-DOG AMP'D is sick! Stroke its face or press the Nose Button a lot and "feed" it some music right away!

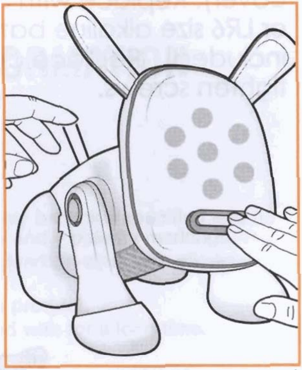


The happier I-DOG AMP'D is, the longer its musical riffs will be. The musical riffs range from about 1-12 seconds in length.

TURNING OFF MOTOR MOVEMENT

If you don't want to hear your I-DOG AMP'D pet make motor sounds while you're listening to music, you can turn the motor sound off when I-DOG AMP'D is in Listening Mode:

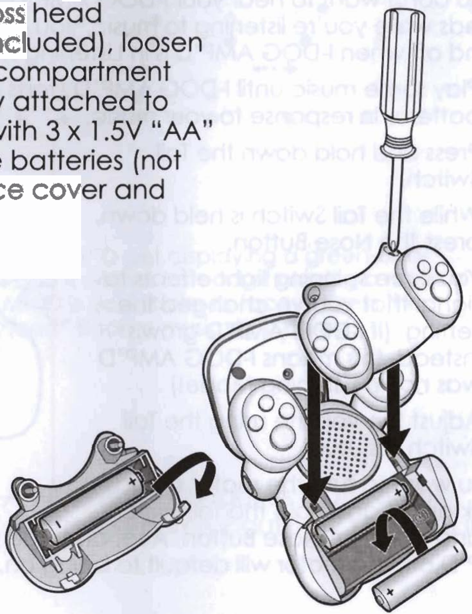
1. Play some music until I-DOG AMP'D starts showing light patterns in response to your music.
2. Press and hold down the Tail Switch.
3. While the Tail Switch is held down, press the Nose Button.
4. You'll see spinning light effects to signal that you've changed the setting. (If I-DOG AMP'D growls instead, this means I-DOG AMP'D was not in Listening Mode!)
5. Adjust the volume using the Tail Switch, as usual.



If you want to turn the motor sounds back on, lift and hold the Tail Switch up and press the Nose Button. Also, after the you turn I-DOG AMP'D off, the motor will default to being on.

TO REPLACE BATTERIES

Using a Phillips/cross head screwdriver (not included), loosen screws in battery compartment cover (screws stay attached to cover). Replace with 3 x 1.5V "AA" or LR6 size alkaline batteries (not included). Replace cover and tighten screws.



⚠ CAUTION: TO AVOID BATTERY LEAKAGE

1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;
2. Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
3. Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

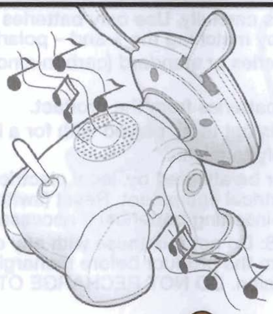
Please retain this information for future reference.
Batteries should be replaced by an adult.

⚠ CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and – polarity markings.
2. Do not mix old and new batteries or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.

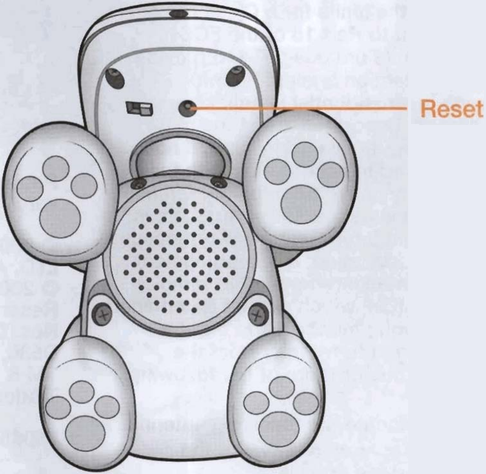
TIPS

1. If your I-DOG AMP'D pet is whining and you want to quiet it down, you can tap its Tail Switch in Hangout Mode, and it will give you 5 minutes of peace and quiet. But beware! I-DOG AMP'D will get angry when you do this! To release I-DOG AMP'D from its 5-minute "time-out," press the Nose Button.
2. If you will not be playing with I-DOG AMP'D for a while, remember to press and hold down the Nose Button for at least 2 seconds to turn it OFF. This will help conserve battery life.
3. I-DOG AMP'D may react to other sounds or noises that it hears, other than music.



TROUBLESHOOTING

this product freezes up or acts erratically, press the Reset utton with the tip of a pen and/or change the batteries.



FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/ TV technician for help.

Product and colors may vary.

75045 PN 6713750000

Questions? Call 1-800-844-3733

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